Coach Mode Tracker

QUICK / FULL • primary calls, one-use Stars, Events and match notes

MATCH SETUP

Mode: [ ] Quick (8 possessions) [ ] Full (16)

Team A: _____

Team B: _____

REUSABLE PRIMARY PLAYS — mark the five designs available to each role

OFFENSE

[ ] 1 Play ID / name: _____

[ ] 2 Play ID / name: _____

[ ] 3 Play ID / name: _____

[ ] 4 Play ID / name: _____

[ ] 5 Play ID / name: _____

DEFENSE

[ ] 1 Play ID / name: _____

[ ] 2 Play ID / name: _____

[ ] 3 Play ID / name: _____

[ ] 4 Play ID / name: _____

[ ] 5 Play ID / name: _____

ONE-USE RESOURCES — check when spent; none refresh at halftime or overtime

OFFENSIVE STARS

[ ] O1 / SO1 [ ] O2 / SO2 [ ] O3 / SO3 [ ] O4 / SO4 [ ] O5 / SO5

[ ] D Stars: 1 [ ] 2 [ ] 3 [ ] 4 [ ] 5

EVENTS

[ ] Minor [ ] Major

[ ] Challenge 1 [ ] Challenge 2

GAME NOTES

Score: Team A _____ Team B _____ Quarter / possession: _____ Notes: _____

Quick includes 1 Minor + 1 Challenge per team. Full includes 1 Minor + 1 Major + 2 Challenges per team.

SNAP COMMIT CHECK: each coach commits PRIMARY + one face-down GAME CHANGER before either reveal. No post-roll FLAG.